

B.Sc. Part-I (Physics)

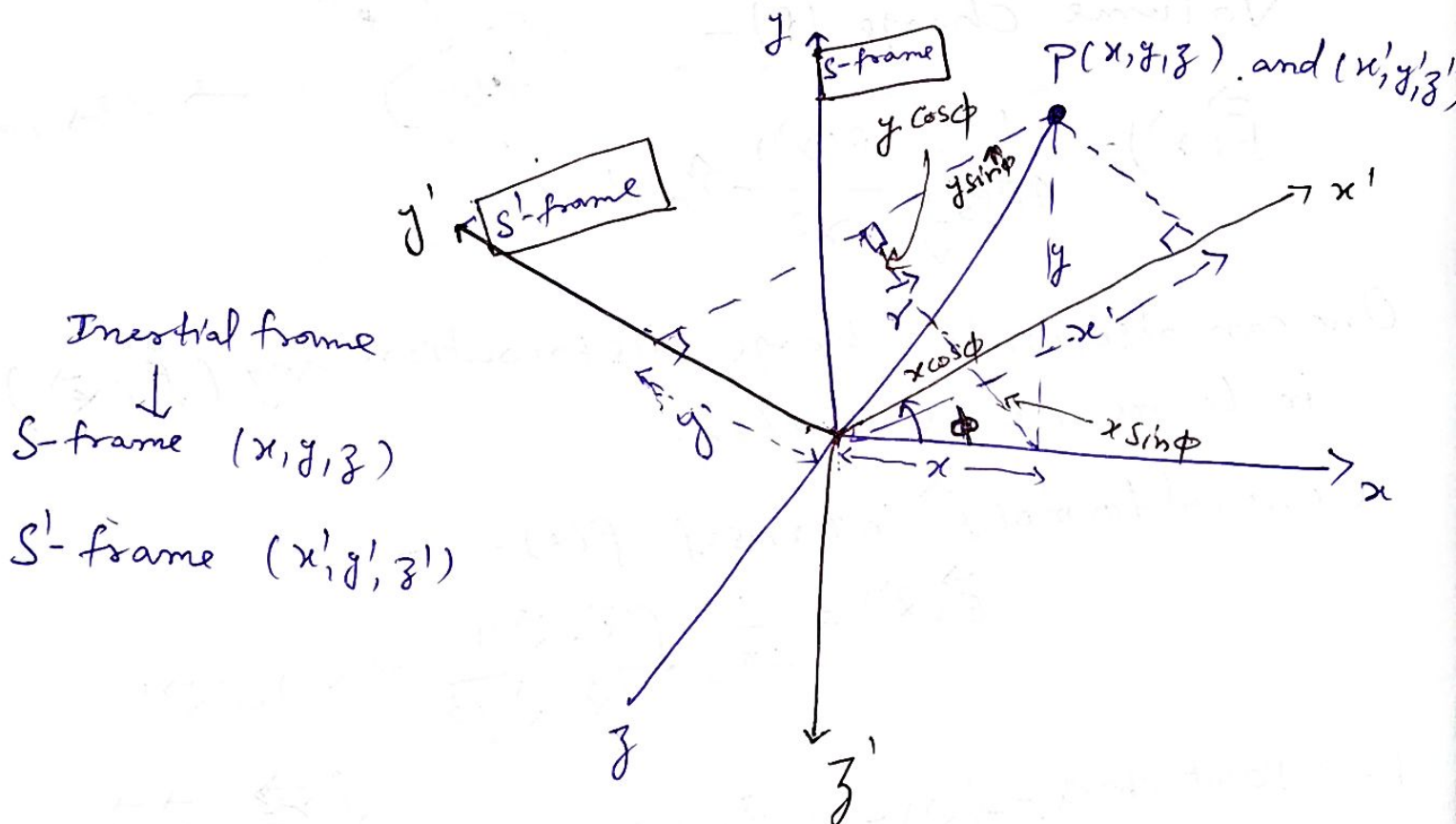
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Paper-I

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In earlier lectures & notes, we have discussed inertial and non-inertial frames. Here we discuss transformation equations for a frame of reference inclined to or rotating to an inertial frame.

- i) Transformation equations for a frame of reference inclined to an inertial frame.



Let  $S'$ -frame is inclined with any angle  $\phi$  from the  $S$ -frame.

For simplicity we have considered here 2D case. And generalize it to 3D or higher dimensions.

Let  $\vec{r} = x\hat{i} + y\hat{j}$

From Fig.  $x' = x \cos \phi + y \sin \phi$  — (1)

$y' = -x \sin \phi + y \cos \phi$  — (2)

If we take that  $z'$  has no inclination,  $\Rightarrow z' = z$ . — (3)  
w.r.t.  $S$  frame

Now we try to generalize above relations.

We write  $x'_i = \sum_{j=1}^2 a_{ij} \cdot x_j$ , — (4)

$a_{ij} \rightarrow$  direction cosine.  $a_{ij} = \cos(x'_i, x_j)$

In above case, @

$x' = a_{x'x} \cdot x + a_{x'y} \cdot y$

$y' = a_{y'x} \cdot x + a_{y'y} \cdot y$

$a_{x'x} = a_{11}(\text{let}) = \cos(x', x) = \cos \phi$

$a_{x'y} = a_{12}(\text{let}) = \cos(x', y) = \cos(\phi - \pi/2) = \sin \phi$

$a_{y'x} = a_{21}(\text{let}) = \cos(y', x) = \cos(\pi/2 + \phi) = -\sin \phi$

$a_{y'y} = a_{22}(\text{let}) = \cos(y', y) = \cos \phi$ .

For 3-D case above Eqn. (4)

$x'_i = \sum_{j=1}^3 a_{ij} \cdot x_j$

$$\left. \begin{aligned} x_1' &= a_{11}x_1 + a_{12}x_2 + a_{13}x_3 \\ x_2' &= a_{21}x_1 + a_{22}x_2 + a_{23}x_3 \\ x_3' &= a_{31}x_1 + a_{32}x_2 + a_{33}x_3 \end{aligned} \right\} \text{--- (5)}$$

~~If we take~~ or in matrix form

or

$$\begin{bmatrix} x_1' \\ x_2' \\ x_3' \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \text{--- (6)}$$

~~If we take  $x_1 \rightarrow x, y_1 \rightarrow y, z_1 \rightarrow z$~~

If we take  $x_1 \rightarrow x, x_2 \rightarrow y, x_3 \rightarrow z$  & same for corresponding primed coordinate. we can write

$$\begin{bmatrix} x' \\ y' \\ z' \end{bmatrix} = \begin{bmatrix} a_{x'x} & a_{x'y} & a_{x'z} \\ a_{y'x} & a_{y'y} & a_{y'z} \\ a_{z'x} & a_{z'y} & a_{z'z} \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} \text{--- (7)}$$

where  $a_{xx} = \cos(x',x)$   
 $a_{y'x} = \cos(y',x)$ , etc.

Note:  $\cos(x',x)$  and other angles are constant, i.e., these are not changing with respect to time for the present case. They can change we will take that situation in next topic

Eq<sup>n</sup> (5) or (6) or (7) are transformation equations from S-frame to S'-frame.

Now we differentiate w.r.t to time (t).

Let us consider x'-transformation equation of Eq. (7)

$$x' = a_{x'x} x + a_{x'y} y + a_{x'z} z$$

$$\frac{d^2 x'}{dt^2} = a_{x'x} \frac{d^2 x}{dt^2} + a_{x'y} \frac{d^2 y}{dt^2} + a_{x'z} \frac{d^2 z}{dt^2},$$

Similarly for y' and z'.

Since we have taken S-frame to be inertial.

Therefore,  $\frac{d^2 x}{dt^2} = 0, \frac{d^2 y}{dt^2} = 0, \frac{d^2 z}{dt^2} = 0$

$$\Rightarrow \frac{d^2 x'}{dt^2} = 0, \text{ and similarly } \frac{d^2 y'}{dt^2} = 0, \frac{d^2 z'}{dt^2} = 0.$$

This implies that S'-frame is also an inertial frame of reference. And Eq<sup>n</sup> (7) is Galilean transformation Eq.

For the inverse Galilean transformation Eq. of (7) we can write

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} a_{xx'} & a_{xy'} & a_{xz'} \\ a_{yx'} & a_{yy'} & a_{yz'} \\ a_{zx'} & a_{zy'} & a_{zz'} \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} a_{xx'} & a_{xy'} & a_{xz'} \\ a_{yx'} & a_{yy'} & a_{yz'} \\ a_{zx'} & a_{zy'} & a_{zz'} \end{bmatrix} \begin{bmatrix} x' \\ y' \\ z' \end{bmatrix} \longrightarrow (8)$$